



TRICK TAKING

EASY TO LEARN

MAGICAL

A magical trick taking game for ages six and up with a unique twist — players cannot see their own cards!

- The unpredictable nature of the game will be fun for kids and engaging for adults.
- Teaches the basics of trick taking games in a unique way.

• Unusual gameplay where players can't see their own cards.



2. **Cast different** spells.





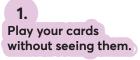








Gather the most cards to win the Tournament of Wizardry!



GAME CONTENTS:

- 53 cards
- game rules

BOX DIMENSIONS:

124 × 96 × 20 mm

CASE QUANTITY:

12 pieces



















