

VIVA



INSTRUCTIONS

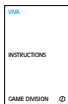
EN

More colours means VIVA!
for 2-6 players
ages 8 and up



GAME DIVISION





a

b

c

CONTENTS

- a 1 set of instructions
- b 12 winner's cards (8 winner's cards in pocket and travel version)
- c 126 cards
(84 cards in pocket and travel version)

GOAL

Be the first to put down all of your cards in a round to collect a winner's card. Collect the most winner's cards to win the game.

If there is a draw, a tie-break round decides the winner.

House House House



Blocking
card



SETTING UP

Put the winner's cards to one side. Shuffle the other cards. Give each player 5 cards, face down. Stack the remaining cards, face down. The dealer takes the top card from the stack and places it face up on the table as a blocking card. This means that players cannot use the colours on that card during the round.

START

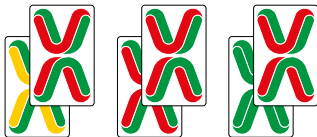
The youngest player or the winner of the last round goes first.

THE RULE

You can only put down a card if at least one colour matches the card beneath.

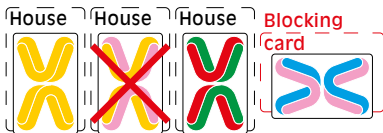
MOVES

- a Play a card from your hand on one of the three empty houses.
- b Play a card from your hand on a house with an existing card – see rule.
- c If you have two or more identical cards, you can play these next to each other in different houses in one go or you can put them down together in one house – see rule.
- d If you cannot play any of your cards, you must take a card from the stack. You can play this immediately – see rule.
- e You can take a card from the stack instead of playing one. You can play this immediately – see rule.



BLOCKED

You cannot play colours that appear on the blocking card.



VIVA

You've done it – all 3 houses have a matching colour! VIVA!!!

You can clear the whole table and remove all the house cards and the blocking card. As a penalty, the player before you must take 2 cards from the stack and the player after you must take 1. For 2-player games, the penalty is 2 cards.



When you have cleared the table and the other players have taken their penalty cards, you choose the new blocking card from your hand. Then it's the next player's turn.

IMPORTANT!

If you only have one card left in your hand after VIVA, put this down as the blocking card. Then take a card from the stack as your hand. Then it's the next player's turn.

THE LAST CARD

You can only play your last card if you can put it on the blocking card according to the rule.

If a player puts down their last card on the blocking card, the table is cleared. The next player is then allowed to put down the blocking card.

END OF THE ROUND

The round ends when the second-to-last player puts down their last card.

LOSER

You deal the cards for the next round. You must also take a personal blocking card from the stack and place it face up in front of you. The general blocking card rules apply to this card too. Every time VIVA is called, this card is also cleared and then replaced with a new card from the stack, but only once the penalty cards have been taken. You can only get rid of the extra blocking card by calling VIVA yourself.

NOTE: You can put down your last card on the extra blocking card too.

EXTRA PENALTIES

If you play a card that is not permitted – and are caught – you must take 3 cards from the stack. (You must also take back the forbidden card!)

Author: Tobias Angelo Kaufmann

Design: Erich Brechbühl

Version 1.1

© 2023 Game Division AG

Gewerbestrasse 6, CH-6417 Sattel

www.gamedivision.ch