

CHARACTER NAME

Ancestry:

Background:

Class:

Level: Experience Points:

Alignment:



PLAYER NAME

☐ STRENGTH

☐ BRAWN

☐ AGILITY

☐ METTLE

☐ CRAFT

☐ INSIGHT

☐ WITS

☐ RESOLVE

SKILLS

SPECIAL ABILITIES

COMBAT

PHYSICAL DAMAGE MODIFIER:

PSYCHIC DAMAGE MODIFIER:

SPEED: LIFE: LIGHT FATE:

WEAPONS

ATTACK BONUS

DAMAGE

ARMOUR

HELM: Y/N SHIELD: Y/N TYPE:

ARMOUR ☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐

POINTS: ☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐

WOUNDS

☐ -2 ☐ -4 ☐ -6 ☐ -8 ☐ -10

DEATH TESTS

☐ DIFF. 8 ☐ DIFF. 9 ☐ DIFF. 10 ☐ DIFF. 11 ☐ DIFF. 12, ETC.

CHARACTER NAME _____

Age: _____ Height: _____ Weight: _____

Eyes: _____ Hair: _____

Description: _____



PLAYER NAME _____

☐ **STRENGTH**

☐ **BRAWN**

☐ **AGILITY**

☐ **METTLE**

☐ **CRAFT**

☐ **INSIGHT**

☐ **WITS**

☐ **RESOLVE**

GOLD: _____

MAX LOAD: _____

FOLLOWERS

EQUIPMENT

LOAD

LOAD

TOTAL

SPELLS

SPELL POINTS:

MAGIC ITEMS
